

Irrigation Controller

Remote ON / OFF Control

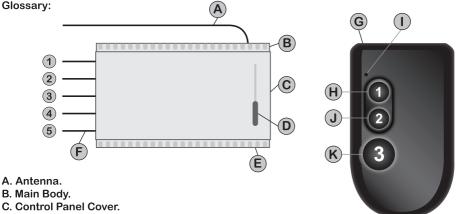


Specifications:

- 1. Working Frequency: 433.92 MHz.
- 2. Working Voltage: 12V to 30V AC/DC.
- 3. Temperature Range: -20°C to 50°C.
- 4. Max. Working Current: 50mA.
- 5. Relay Contact Load Capacity: 1A, 30V DC.
- 6: Application Environment: In dry indoor place or in the electronic appliance house.
- 7: Batteries: 1 x 23A 12V battery inside the hand held remote control.

Safety Instructions:

- 1. Please make sure that the power to the controller is turned off.
- 2. Please carefully read the instructions carefully.
- 3. Please clear the memory before the first operation (see 'Erasing Memorized Transmitter Codes' on reverse).



- D. Indicating LED: Power On LED turns GREEN.
- : Operating LED turns ORANGE.
- or blinks GREEN / ORANGE.
- E. Memory Button: Right side hole, push with pen or similar.
- F. Connection Wires (1-5): 2 groups determind as follows:

Group (1-2): Power supply wire, 12V - 30V AC/DC, 50mA max, no fuse, no polarity

- 1. RED: Power Supply.
- 2. BLACK: Power Supply.

Group (3-5): Relay contact wire, 1A - 30V DC

- 3. GREEN: NC (connect to COMMON input of controller).
- 4. BLUE: Common (connect to COMMON wire of irrigation system remove from C terminal).
- 5. YELLOW: NO (not required for irrigation controllers).

G. Transmitter. H/J/K. Transmitter Buttons. I. Transmitter Indicating LED.



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Connecting to a standard Irrigation Controller

1) Connect reciever to your controller outputs.

Store in the controller box.

- 2) When controller is watering the remote allows you to stop & start the watering as you want.
- 3) The black hand held remote uses 1 x 23A 12 Volt battery.

Operating Instructions

Erasing Transmitters Memory:

- 1. Press and hold Memory button (E), the indicating LED (D) will turn ORANGE.
- 2. Hold down Memory button (E) for about 8 seconds until LED (D) turns GREEN.
- 3. Release Memory button (E), LED (D) will turn ORANGE again and start to erase all memorized transmitters.
- 4. Once the LED (D) turns GREEN again the process will be complete and all transmitters will have been deleted.

(NOTE: It is strongly recommended to run through this process during the initial installation).

Building the Transmitters Memory:

- 1. Make sure the connection is correct as per the above diagram, turn the power ON, and the indicating LED (D) will turn GREEN.
- 2. Press the Memory button (E), the LED (D) will turn ORANGE and will allow the transmitter to hold new memory data.
- 3. Press the transmitter button number 1 (H) on the hand held remote, the LED (D) will turn GREEN.
- 4. Press the same button again (H), LED (D) will blink 8 times and the memory data will have been successfully transmitted.

(NOTE: If the LED (D) blink only once and turns GREEN, then the operation has failed. If no button is pressed within 8 seconds it will exit the memory setup process).

5. If the process has been unsuccessful, repeat steps 1 - 4.

General Information:

The hand held remote has 3 channels which work individually with 3 different receivers if required. This pack contains 1 x hand held remote and 1 x receiver, which will enable the user to program 1 button to work directly with the reciever. Any 1 of the 3 buttons can be programmed for this purpose.

